

PROPOSAL 71

5 AAC 92.106. Intensive management of identified big game prey populations.

Establish an average annual historic human harvest value for sheep to consider if sheep populations are important for providing high levels of human consumptive use as follows:

What solution do you recommend? In other words, if the board adopted your solution, what would the new regulation say?

5 AAC 92.106. Intensive management of identified big game prey populations. For purposes of implementing AS 16.05.255(e) - (g), the Board of Game will

(1) consider the following criteria when identifying big game prey populations that are important for providing high levels of human consumptive use:

(A) harvest size: the average annual historic human harvest meets or exceeds values as follows:

(i) caribou: 100;

(ii) deer: 500;

(iii) moose: 100;

(iv) sheep: **XX**

(B) accessibility to harvest;

(C) utilization for meat: a population that is used primarily for food; and

(D) level of hunter demand: as reflected by total hunter effort, number of applications for permits, or other indicators;

...

What is the issue you would like the board to address and why?

At the March 2025 Statewide Board of Game meeting in Anchorage the board adopted a proposal to establish sheep as an intensive management species. The board now needs to set an average annual historic human harvest value for sheep for use in considering if sheep populations are important for providing high levels of human consumptive use. Once established, the board can evaluate each individual population and determine if the population has a positive or negative intensive management finding, and if positive, the board can then set a population and harvest objective for each population.

Did you develop your proposal in coordination with others, or with your local fish and game advisory committee?

PROPOSED BY: Alaska Department of Fish and Game

HQ-F25-046
