







Project background

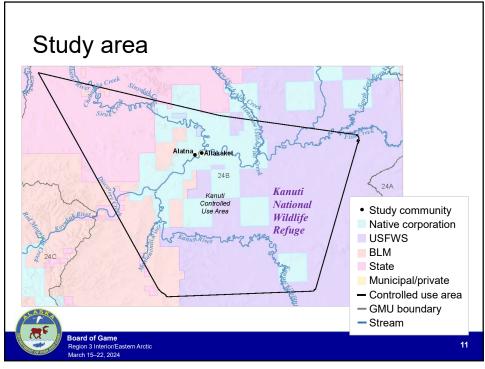
• Project development and implementation

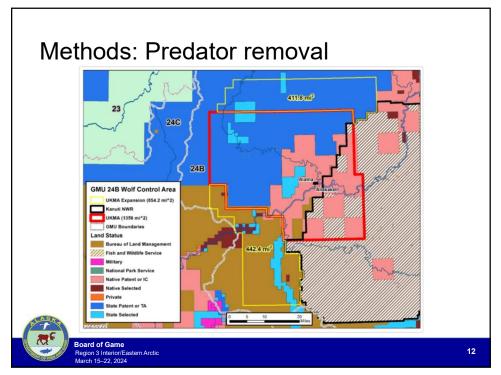
Board of Game Region 3 Interior/Ea March 15–22, 2024

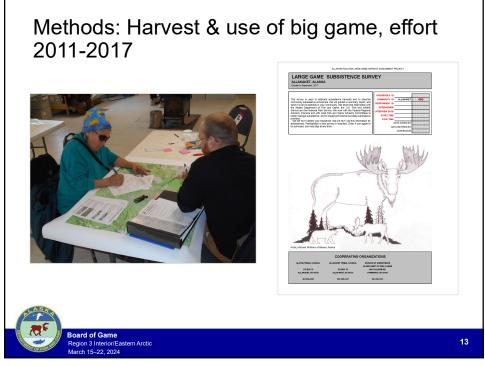
- Board approved IM program in 2012
- DWC collected data on wolf and moose abundance, moose survival/movement, and habitat quality
- Subsistence collected ethnography and household survey data

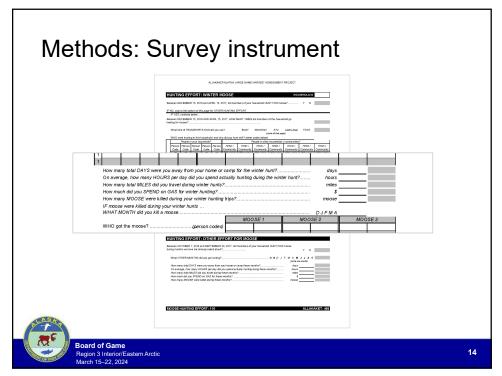
stern Arctic

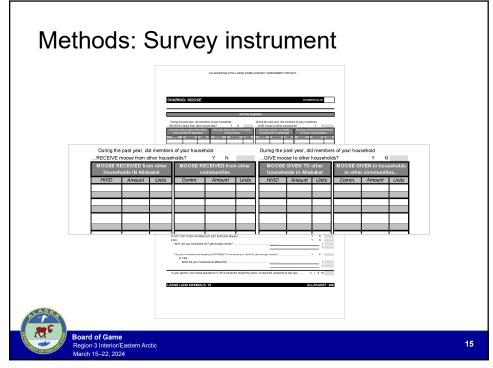


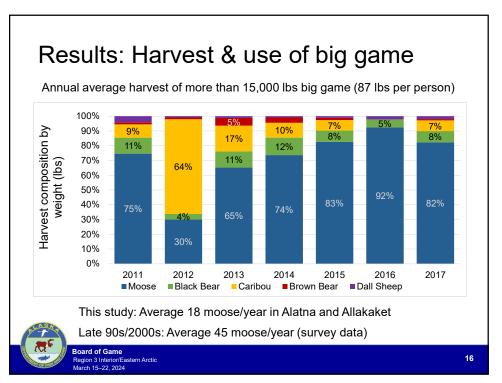


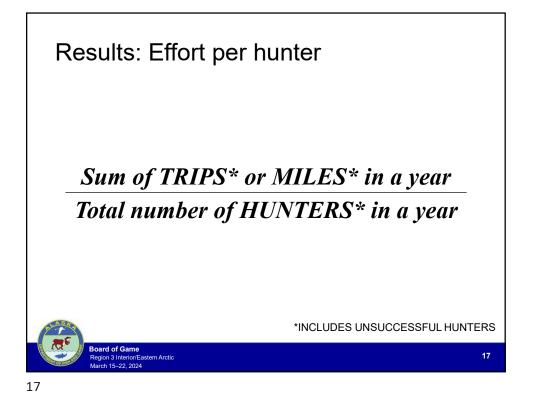


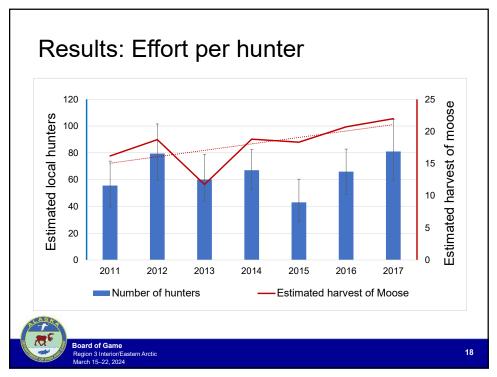


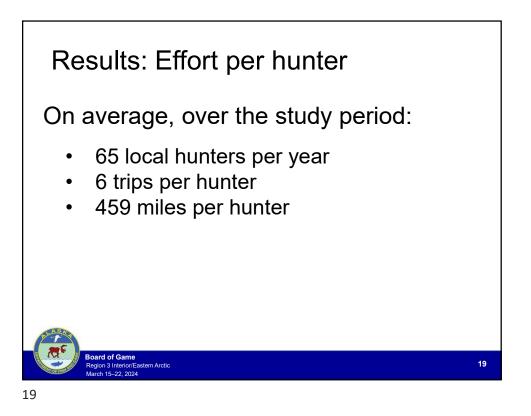


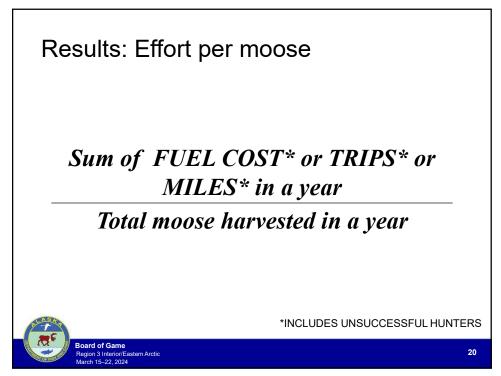


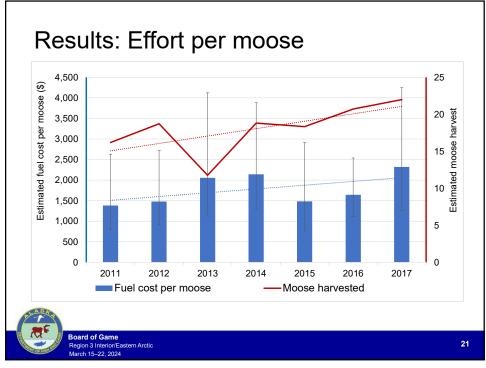


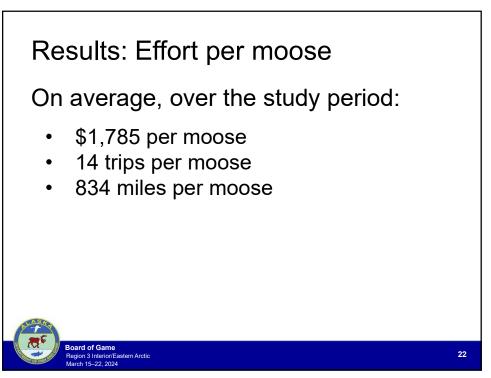


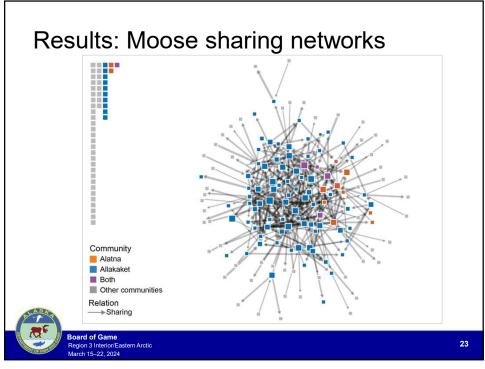


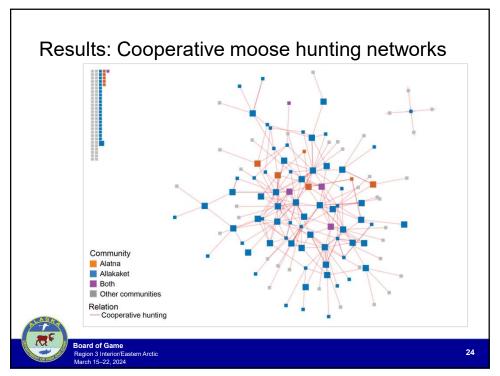


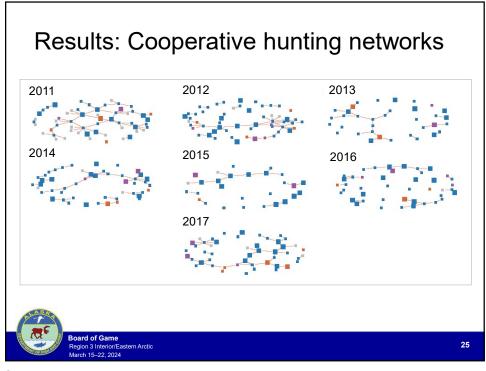


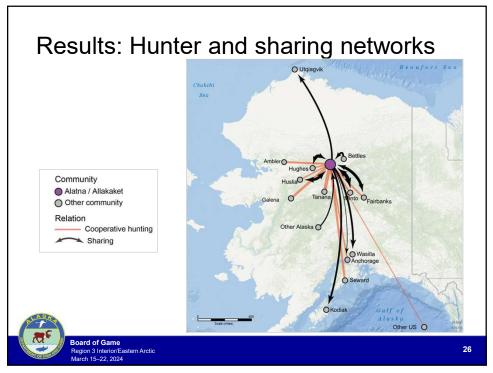


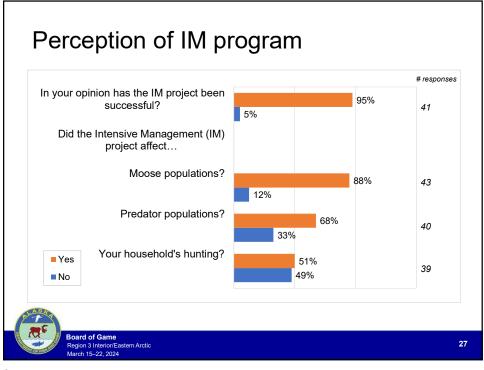


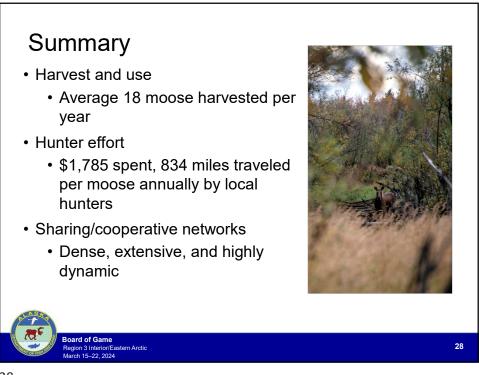












Conclusions

- Uncertainty in moose, hunter effort response
- Non-experimental design, effort as a metric
- Complexity of subsistence practices, not generalizable, important even if unsuccessful
- Perceived benefits experienced by communities



29

Board of Game Region 3 Interior/Eastern Arctic March 15–22, 2024

