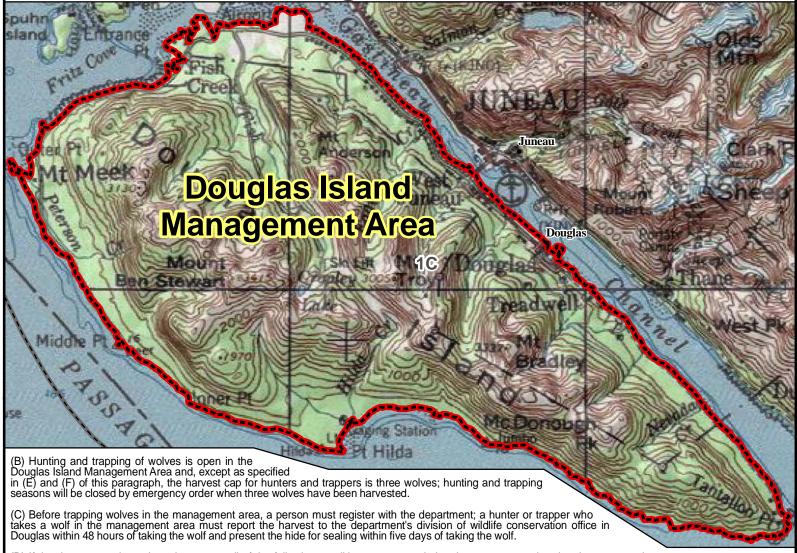
Unit 1C Douglas Island Management Area



- (D) If the department determines that any or all of the following conditions were met during the most recent deer hunting season, deer conservation provisions will be implemented: (i) more than 11 hunter-days were expended per deer harvested on Douglas Island during the most recent hunting season; (ii) the average deer harvest-per-hunter-day during the three most recent hunting seasons was lower than the base average with at least 95 percent statistical confidence; (iii) the deer population is below the base average, but is likely to increase to near the base average within two years if deer conservation provisions are implemented.
- (E) The average deer-harvest-per-hunter-day during 1983-2003 will be used as a base measurement to determine if deer conservation provisions will be implemented by increasing or lifting the wolf harvest cap during the remainder of the current wolf season and the following season; if the department evaluates available information on the Douglas Island deer population and determines that recent harvest-per-hunter-day statistics do not accurately reflect the status of the deer population and that the population is not significantly below the base average, the department may decide whether or not to implement deer conservation provisions.
- (F) Regardless of whether conditions in (D) of this paragraph are met, if the department determines that a significant deer decline has occurred or is likely to occur, the department will increase the wolf bag limit and harvest cap as necessary to avoid a decline or rebuild the deer population; as part of this determination, the department will attempt to prevent extirpation of wolves and maintain some level of wolf protection on Douglas Island.

AREA DESCRIPTION: Unit 1C, the management area consists of Douglas Island in Unit 1C.

See above for restrictions.

Management Area Subunit Boundary Closed Area Controlled Use Area National Wildlife Refuge Other State Areas Closed to Hunting