

Alaska Board of Game P.O. Box 115526 Juneau, AK 99811-5526 (907) 465-4110 www.boardofgame.adfg.alaska.gov

# **Long-Term Meeting Cycle**

The Board of Game meeting cycle generally occurs from November through March. The board considers changes to regulations on a region-based schedule that cycle every three years. When the regional regulations are before the board, the following regulations are open for consideration within that region:

- Trapping Seasons and Bag Limits -- All species
- General and Subsistence Hunting Seasons and Bag Limits -- All species (Except antlerless moose hunts as noted below)
- Intensive Management Plans
- Closures and Restrictions in State Game Refuges
- Management Areas, Controlled Use Areas, and Areas Closed to Hunting and Trapping
- Changes specific to Units or Regions under 5 AAC Chapter 92

Proposals pertaining for the reauthorization of all antlerless moose hunts, 5 AAC 85.045, and all brown bear tag fee exemptions, 5 AAC 92.015, are taken up annually. Changes having statewide applicability to 5 AAC Chapters 92 and 98.005 listed on the following page are considered once every three years at Statewide Regulations meetings.

The proposal deadline is May 1 every preceding year. If May 1 falls on a weekend, the deadline is the Friday before. Boards Support issues a "Call for Proposals" generally in January before the May 1 deadline, which will also specify which regulations are open for proposed changes.

# **Topic & Meeting Schedule**

**Southeast Region - Game Management Units: 1, 2, 3, 4, 5** *Meeting Cycle: 2022/2023 2025/2026 2028/2029* 

**Southcentral Region - Game Management Units: 6, 7, 8, 14C, 15** *Meeting Cycle: 2022/2023 2025/2026 2028/2029* 

Western Arctic / Western Region - Game Management Units: 18, 22, 23, 26A Meeting Cycle: 2023/2024 2026/2027 2029/2030

Interior and Eastern Arctic Region - Game Management Units: 12, 19, 20, 21, 24, 25, 26B, 26C Meeting Cycle: 2023/2024 2026/2027 2029/2030

**Central and Southwest Region - Game Management Units: 9, 10, 11, 13, 14A, 14B, 16, & 17** *Meeting Cycle: 2021/2022 2024/2025 2027/2028* 

Statewide Regulations\* (see next page) Meeting Cycle: 2021/2022 2024/2025 2027/2028

\*5 AAC 92.037. Permits for falconry is scheduled every six years: 2021/2022 2027/2028 2030/2031

## ALASKA BOARD OF GAME Statewide Regulations ~ 5 AAC Chapters 92 and 98

#### **General Provisions & Definitions:**

- 92.001 Application of this Chapter
- 92.002 Liability for Violations
- 92.003 Hunter Education and Orientation Requirements
- 92.004 Policy for Off-Road Vehicle Use for Hunting and transporting game.
- 92.005 Policy for Changing the Board of Agenda
- 92.008 Harvest Guideline Levels
- 92.009 Policy Obstruction or Hindrance of Lawful Hunting or Trapping
- 92.990 Definitions

#### Licenses, Harvest Tickets, Reports, Tags, & Fees:

- 92.010 Harvest Tickets and Reports
- 92.011 Taking of Game by Proxy
- 92.012 Licenses and Tags
- 92.013 Migratory Bird Hunting Guide Services
- 92.018 Waterfowl Conservation Tag
- 92.019 Taking of Big Game for Certain Religious Ceremonies

#### **Permits:**

- 92.020 Application of Permit Regulations and Permit Reports
- 92.028 Aviculture Permits
- 92.029 Permit for Possessing Live Game
- 92.030 Possession of Wolf Hybrid and Wild Cat Hybrids Prohibited
- 92.031 Permit for Selling Skins, Skulls, and Trophies
- 92.033 Permit for Science, Education, Propagative, or Public Safety Purposes
- 92.034 Permit to Take Game for Cultural Purposes
- 92.035 Permit for Temporary Commercial Use of Live Game
- 92.037 Permit for Falconry\*
- 92.039 Permit for Taking Wolves Using Aircraft
- 92.040 Permit for Taking of Furbearers with Game Meat
- 92.041 Permit to Take Beavers to Control Damage to Property
- 92.042 Permit to Take Foxes for Protection of Migratory Birds
- 92.043 Permit for Capturing Wild Furbearers for Fur Farming
- 92.044 Permit for Hunting Bear w/the Use of Bait or Scent Lures
- 92.047 Permit for Using Radio Telemetry Equipment
- 92.049 Permits, Permit Procedures, and Permit Conditions
- 92.050 Required Permit Hunt Conditions and Procedures
- 92.051 Discretionary Trapping Permit Conditions & Procedures
- 92.052 Discretionary Permit Hunt Conditions and Procedures
- 92.057 Special Provisions for Dall Sheep Drawing Permit Hunts
- 92.061 Special Provisions for Brown Bear Drawing Permit Hunts
- 92.062 Priority for Subsistence Hunting; Tier II Permits
- 92.068 Permit Conditions for Hunting Black Bear with Dogs
- 92.069 Special Provisions for Moose Drawing Permit Hunts
- 92.070 Tier II Subsistence Hunting Permit Point System
- 92.071 Tier I Subsistence Permits
- 92.072 Community subsistence Harvest Hunt Area and Permit Conditions

#### Methods & Means:

- 92.075 Lawful Methods of Taking Game 92.080 Unlawful Methods of Taking Game; Exceptions 92.085 Unlawful Methods of Taking Big Game; Exceptions 92.090 Unlawful Methods of Taking Fur Animals 92.095 Unlawful Methods of Taking Furbearers; Exceptions 92.100 Unlawful Methods of Hunting Waterfowl, Snipe, Crane 92.104 Authorization for Methods and Means Disability Exemptions **Intensive Management and Predator Control:** 92.106 Intensive Management of Identified Big Game Prev Populations 92.110 Control of Predation by Wolves 92.115 Control of Predation by Bears 92.116 Special Provisions in Predation Control Areas **Possession and Transportation:** 92.130 Restrictions to Bag Limit 92.135 Transfer of Possession 92.140 Unlawful Possession or Transportation of Game 92.141 Transport, Harboring, or Release of Live Muridae Rodents Prohibited 92.150 Evidence of Sex and Identity 92.151 Destruction of trophy value of game required in specific areas. 92.160 Marked or Tagged Game 92.165 Sealing of Bear Skins and Skulls 92.170 Sealing of Marten, Lynx, Beaver, Otter, Wolf, and Wolverine
- 92.171 Sealing of Dall Sheep Horns

## Use of Game:

- 92.200 Purchase and Sale of Game
- 92.210 Game as Animal Food or Bait
- 92.220 Salvage of Game Meat, Furs, and Hides
- 92.230 Feeding of Game
- 92.250 Transfer of Musk oxen for Science and Education Purposes
- 92.260 Taking Cub Bears & Female Bears with Cubs Prohibited

### **Emergency Taking of Game:**

- 92.400 Emergency Taking of Game
- 92.410 Taking Game in Defense of Life or Property
- 92.420 Taking Nuisance Wildlife

# Game Management Units:

92.450 Description of Game Management Units

# **Antlerless Moose Reauthorization:**

98.005 Areas of Jurisdiction for Antlerless Moose Season